

Federal Way Mod Soccer Club  
Policy 5

Created November 10, 2003

Revision G: May 14, 2012

Mod rules of play for U-10

**LAW I - THE FIELD OF PLAY:**

A. Dimensions:

The field of play shall be rectangular, its length being 55 yards and its width 35 yards.

B. Markings:

1. Distinctive lines not more than four (4) inches wide.
2. A halfway line shall be marked out across the field.
3. A center circle with a ten (10) yard diameter.
4. Goal area, six (6) yards from each goal post and six (6) yards into the field joined by a line drawn parallel with the goal line.
5. Four corner arcs with a two (2) foot radius line drawn parallel with the goal line.
6. Penalty area, twelve (12) yards from each goal post and twelve (12) yards into the field of play, joined by a line drawn parallel with the goal line.

B. Goals:

1. Maximum size: Six (6) feet high and eighteen (18) feet wide.
2. Goals must be anchored. Stacked or weighted methods are acceptable.

**LAW II - THE BALL:** Size four (4).

**LAW III – THE NUMBER OF PLAYERS:**

- A. Maximum number of players on the field at any one time is six (6), one of whom must be a goalkeeper.
- B. Maximum number of players on the roster should not exceed ten (10).
- C. Substitutions:
  1. May be made, with the consent of the referee, during any stoppage of play.
  2. The goalie may be substituted during any stoppage of play if the referee is informed before the change is made.
- D. Playing time: Each player SHALL play a minimum of 50% of the total playing time.
- E. Spectators and players not on the field of play must remain two (2) yards behind the touchline and not within the distance of the goal/penalty area.

**LAW IV – THE PLAYERS’ EQUIPMENT:**

Conform to FIFA with the following exceptions:

- A. Footwear: Tennis/gym or soft cleated shoes.
- B. Shin guards: Mandatory. With socks up and over the top of the shin guards.
- C. In case of color clash, the designated home team will change jerseys.
- D. Jewelry and hair pieces that can harm the player or an opponent are not allowed.
- E. In general, certain items are not allowed to be worn, like casts, splints/braces, rings, necklaces, bracelets, earrings, hard-billed hats, and other articles of clothing deemed to be hazardous by the referee.

42 **LAW V – THE REFEREE:**

- 43 A. Acceptable Referees:
- 44 1. Registered Referee.
- 45 2. Parent/Coach or Assistant Coach.
- 46 B. Referee Actions
- 47 1. Referee's decisions on points of fact connected with the game shall be final.
- 48 2. All rule infractions shall be briefly explained to the offending player.

49 **LAW VI – THE ASSISTANT REFEREES:** No Assistant Referees are used.

50 **LAW VII – THE DURATION OF THE MATCH:**

- 51 A. The game shall be divided into two (2) equal halves of twenty-five (25) minutes each.
- 52 B. Half time break shall be five (5) minutes.

53 **LAW VIII - THE START AND RESTART OF PLAY:**

54 Conform to FIFA with the following exception:

- 55 A. Opponents must be ten (10) yards from the center mark while place kick is in progress.
- 56 B. The ball is in play when it is kicked and moves forward.
- 57 C. The kicker must not touch the ball again until it has touched another player.
- 58 D. Drop kicking and punting are allowed.

59 **LAW IX – THE BALL IN AND OUT OF PLAY:** Conform to FIFA.

60 **LAW X – THE METHOD OF SCORING:** No score keeping.

61 **LAW XI - OFFSIDE:** The offside rule **will** be enforced.

62 **LAW XII - FOULS AND MISCONDUCT:**

63 Conform to FIFA with the following exception:

- 64 A. No caution or ejections shall be issued to players except by an independent neutral Referee.
- 65 B. NO SLIDE TACKLING IS ALLOWED.

66 **LAW XIII – FREE KICKS:** Both direct and indirect free kicks will be awarded.

67 **LAW XIV – THE PENALTY KICK:** There will be no penalty kicks.

68 **LAW XV – THE THROW-IN:** Conform to FIFA.

69 **LAW XVI – THE GOAL KICK:** Conform to FIFA.

70 **LAW XVII – THE CORNER KICK:** Conform to FIFA.